

Growth Actions



Build Ships:

Get additional ships as indicated by your population track, plus 1 per asteroid system where you have a ship and your bonus from Robotics. Place at any of your stars with 4+ population.



Gain Star:

Take one star of your choice where you have the required number of ships as shown by the table on your star people tile.



Grow Population:

First get 1 additional population at every star below its limit (=distance to nearest owned star). Then get bonus population as per Genetics.



Research:

You must also select a square technology counter before revealing. Go up 1 level in the selected technology.



Switch Alignment:

Happens immediately when the action is revealed. Flip your star people tile over to the other side. You are automatically at peace with everyone then.



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